

# 02 Y-ZONE

MEDIUM / 4+ SURVIVORS / 60 MINUTES

The living are losing ground. The pockets of resistance fall one after another, and our CB radio, once bustling with messages, is now silent. We must leave. The zombies are growing in numbers, and our supplies are getting scarce. I could kill for some toothpaste.

**Tiles needed:** 4B, 4E, 1B, 7B, 5D, 6B, 3C, 4C & 2C.

## OBJECTIVE

- Reach the Exit Zone shown on the map with all Survivors.

## SPECIAL RULES

- The Objective token represents a medicine cabinet. The Survivor who takes it immediately loses a Wounded card.



Player starting area



Zombie Spawn Zone



Exit Zone



Locked door



Medicine cabinet